

# PÖLKKY Log Debarking World Championship Competition

## Rules – Traditional

Series:	Women	under 20s	20-54 yrs	55-69 yrs	70 yrs & over
	Men	under 20s	20-54 yrs	55-69 yrs	70 yrs & over

The series for competing is determined by the competitor's year of birth.

1. Competitors found to be under the influence of alcohol or other drugs will be disqualified.
2. In the preliminary round, all women, men under 20 yrs and over 70s will debark 4 logs, the others will debark 6 logs. All the logs are to be debarked and time is taken. Maximum time available is 20 minutes. The logs to be debarked are of pine.
3. In the finals, all women, men under 20 yrs and over 70s will debark 5 logs, the others will debark 10 logs. All the logs are to be debarked and time is taken. The logs to be debarked are of spruce.
4. The debarking is overseen by a steward on each trestle. Other competitors must not be disturbed. Any disturbance will result in disqualification. The Chief Umpire (Ukkoherra) acts as an abjudicator.
5. The competitors may use their own draw knives, which must have finger protection in place. No other tools are allowed. When carrying the draw knife within the competition zone, the blade must be shielded. Draw knives will also be available for use in the competition arena. The competitors will have an opportunity to sharpen their knives before the competition. All the competitors must be dressed in appropriate safety wear (boots and trousers).
6. Each competitor takes the logs to be debarked from his/her allotted stack and places the debarked logs immediately into another stack on top of pallet logs.
7. The bark is to be removed so that none of the black (spruce) or green (pine) marks are showing, with the exception of knots and limb stubs. The logs are to be debarked half clean, i.e., phloem is allowed to be left showing.
8. The draw knife is not to be used for one-handed removal of branch stubs. For safety reasons, the draw knife is to be struck to the top end of the trestle each time the competitor takes a log from the stack or places one into the other stack. If this does not happen, the competitor will get 5 penalty points. If the draw knife or the trestle break during the competition, the clock is stopped, and with replacement equipment the competition will restart where it left off.
9. The debarked logs are to be stacked with the ends flush so that the numbered ends are towards the trestle stand. If the log ends are not flush, each full centimetre gets 5 penalty points. A log placed the wrong way round results in 15 penalty points.
10. Bark left on the log in one place incurs -10 points. Bark in two places incurs -20 points, etc. up to a maximum -100 points.
11. If and when the competitor has finished before the time allowed, he/she strikes the draw knife to the top end of the trestle, moves the final debarked log into the stack and announces having completed the task. After this announcement, the competitor is not allowed to touch the logs.
12. Each log not debarked incur a time penalty of 100 seconds. If debarking of a log is only partly completed, there will be a time penalty of 10 seconds per log.
13. Appeal time is 30 minutes after the end of the preliminary round. An appeal must be lodged in writing and a fee of 20 Euros paid. If the appeal is found to be valid, the money is returned.
14. From each series, five of the best qualify for the finals. The finals commence about one hour after the results of the preliminary round are declared.
15. The finals are conducted with these same rules.

## Scoring

• Fastest time	600 points
• Faultless stacking	150 points
• <u>Safety</u>	<u>150 points</u>
Total points	900 points

Each lost second equals one penalty point. The penalty points are subtracted from the aforementioned points.

## Penalty points

### Faulty stacking

- Stacking off line, say, 3 cm - 15 points
- For instance, two logs wrong way round - 30 points

### Safety neglect

- Dropping the draw knife - 5 points

Once the points for time, stacking and safety have been added together, the following possible penalty points are deducted:

- Log not debarked - 100 points
- Partially debarked log - 10 points
- If the log has bark in one place - 10 points
- If there is bark left in two places - 20 points, etc. (- 100 points at most)

In the event of a tie, the time decides.

## Example

Fastest time	600
Stacking	125
- One log wrong way round (-15)	
- Two logs out of line by 2cm (-10)	
$150 - 15 - 10 = 125$	
Safety	145
- Dropping the draw knife (-5)	
Bark left on the log	- 10
<u>Log not debarked</u>	<u>-100</u>
Total points	760

## Judging Panel

Chief Umpire (Ukkoherra)  
Referee (Pomo)  
Competitor or his/her representative  
Competition secretary

## **Rules – team sprint**

2-man/woman teams, 3 series:  
men/women/mixed,  
in the finals maximum 6 teams

Preliminary rounds will be held if deemed necessary.

The competition will follow the traditional debarking rules with the following exceptions:

- 1) There will be six (6) logs to be debarked (either spruce or pine)
- 2) The competitors take turns to debark
- 3) Always when moving a log (except when turning on the trestle), the draw knife must be struck to the top end of the trestle.
- 4) At the start of the competition, the competitor's draw knife must already be struck to the top end of the trestle, and the competitor stands beside the trestle touching it. The Chief Umpire announces commencement.
- 5) Once the competitor has debarked the log, he/she announces this to the referee, who then advises the amount of faults, if any. The referee shows the faults while the competitor turns the log. The competitor then corrects the faults and moves the completed log to the completion stack. Once the referee has approved the stacking, the competitor gives a go-ahead to the team mate by touching him/her. The next competitor strikes his/her draw knife to the end of the trestle only after the previous competitor has removed his/her draw knife from the trestle.
- 6) Once the final log has been moved satisfactorily to the completion stack, the competitor raises his/her arm and loudly announces completion.
- 7) The fastest team is the winner.